

PARENT VOLUNTEER INFORMATION

Swim Meets are only able to run smoothly with the help of many volunteers...

We will train new swim parents in different jobs, so don't be afraid to sign-up...

We will need everyone's help, especially for all home meets!

ALSO... Most meets request workers in 2 shifts...

1st shift (beginning of meet - halfway) & 2nd Shift (halfway - end of meet)

Jobs Include:

Timers = use a stopwatch to start & stop races & then write down time on timer sheet... BEST SEAT @ THE POOL, RIGHT BEHIND THE BLOCKS!

Back-Up Timer = Stand behind the timers using two stopwatches to start races, just in case a timer's stopwatch does not work, you can trade out with them!

Lane Runners = Collect timer sheets, place Judge Slips, & DQ slips & take them to the the Computer Table!

Heat Winner Prizes = Only need during INVITE... pass out heat winner prizes to winners of the races... stand behind timers

Ribbon Writers = Place result labels on appropriate ribbons & place ribbons in swimmer folder's in ribbon box

Concessions = Work with food & money in the concession stand

Starter = Use the starting system to begin races, will have to speak through a microphone & have some knowledge of meet procedures

Announcer = Will use microphone to call upcoming races to the bullpen & announce miscellaneous information during the meet

Bullpen = Organize swimmers into appropriate events & heats in the bullpen area... needs some knowledge of meet procedures

Bullpen Runners = Assists bullpen worker organizing swimmers & walking younger swimmers from bullpen area to pool making sure they line-up behind the correct lane

Place Judges = Need 2 to sit at each side of finish end of pool to write order of place on place judge slips... need to have quick eyes!

Computer = WOULD LOVE to train anyone interested in learning the MEET MANAGER PROGRAM!

Stroke Judges = Would LOVE to train anyone interested in learning the rules & strokes of swimming!

**WE WILL ALWAYS NEED & APPRECIATE PARENT HELP SETTING
& CLEANING UP BEFORE & AFTER A MEET!**